Two teams from this group advance.

```
#4 GSPM Politricks (9-1)
#15 Booze, Win or Lose (9-3)
#60 Brookland Sluggers (1-4)
#44 Read The Fine Print (7-6)
#19 Peace Corps Villagers (8-5)
#27 Fallen Angels (6-4)
```

Game Results:

(Game)	(Score)	(Winner)
Peace Corps Villagers		
VS	16-6	Brookland Sluggers
Brookland Sluggers		
Fallen Angels		
VS	15-6	Fallen Angels
Read The Fine Print		
GSPM Politricks		
VS	12-2	GSPM Politricks
Peace Corps Villagers		
Booze, Win or Lose		
VS	20-0	Fallen Angels
Fallen Angels		_
GSPM Politricks		
VS	18-7	GSPM Politricks
Brookland Sluggers		
Booze, Win or Lose		
VS	17-9	Read The Fine Print
Read The Fine Print		

Red Group Tiebreaker Table Results

	(Record) (Form	nula #) (Least Runs Given) (Most	Runs Scored
#4 GSPM Politricks (9-1)	2-0	**Winner**	
#15 Booze, Win or Lose (9-3)	0-2		
#60 Brookland Sluggers (1-4)	1-1		
#44 Read The Fine Print (7-6)	1-1		
#19 Peace Corps Villagers (8-5)	0-2		
#27 Fallen Angels (6-4)	2-0	**Winner**	

Two teams from this group advance.

```
#2 Bada Bings (14-1)
#10 Triskelions (DOT) (11-3)
#71 Hudson Institute (2-5)
#51 Brewmasters (2-3)
#33 Big League Chu (5-4)
#46 10K Men & Women Harvard (1-2)
```

Game Results:

(Game)	(Score)	(Winner)
Bada Bings		
VS	16-6	Bada Bings
Hudson Institute		
Triskelions		
VS	7-0	Triskelions
Brewmasters		
Bada Bings		
VS	20-0	Bada Bings
Big League Chu		
Triskelions		
VS	7-0	10K Men & Women Harvard
10K Men & Women Harvard		
Big League Chu		
VS	14-13	Hudson Institute
Hudson Institute		(6 runs for walk-off win)
Brewmasters		
VS	0-0	(Double loss)
10K Men & Women Harvard		

White Group Tiebreaker Table Results

	(Record)	(Formula #)	(Least Runs Given	<u>) (Most Runs Scor</u> ec
#2 Bada Bings (14-1)	2-0		**Winner**	
#10 Triskelions (DOT) (11-3)	2-0		**Winner**	
#71 Hudson Institute (2-5)	1-1			
#51 Brewmasters (2-3)	0-2			
#33 Big League Chu (5-4)	0-2			
#46 10K Men & Women Harvard (1-2)	0-2			

(Record) (Formula #) (Loss d) If 2 teams in this group are undefeated with identical 2-0 records, they will compete in a one-game playoff in September to determine which team advances.

#8 Agent Orange (Former Agents Yr 3) (11-2) #18 Transport This! (9-3) #41 Fearless LEADers (11-7) #52 Raising AZ (3-4)

Game Results:

(Game)	(Score)	(Winner)
Agent Orange		
VS	7-0	Agent Orange
Raising AZ		
Transport This!		
VS	9-7	Fearless LEADers
Fearless LEADers		
Agent Orange		
VS	7-5	Fearless LEADers
Fearless LEADers		
Transport This!		
VS	7-0	Transport This!
Raising AZ		

Blue Group Tiebreaker Table Results

	(Record)	(Formula #)	(Least Runs Giver	1) (Most Runs Score
#8 Agent Orange (11-2)	1-1			
#18 Transport This! (9-3)	1-1			
#41 Fearless LEADers (11-7)	2-0		**Winner**	
#52 Raising AZ (3-4)	0-2			

/n d) (Formula #) (Loast Runs Givon) (Most Runs So ed) If 2 teams in this group are undefeated with identical 2-0 records, they will compete in a one-game playoff in September to determine which team advances.

#6 Smell the Glove (9-2)
#17 Hank's Hitters (9-4)
#30 Notorious L.B.C (9-5)
#82 AARP Get Off Lawn (3-7)

Game Results:

(Game)	(Score)	(Winner)
Smell the Glove		
VS	7-0	Smell the Glove
AARP Get Off the Lawn		
Hank's Hitters		
VS	12-2	Hank's Hitters
Notorious LBC		
Smell the Glove		
VS	18-8	Notorious LBC
Notorious LBC		
Hank's Hitters		
VS	7-0	Hank's Hitters
AARP Get Off the Lawn		

Gray Group Tiebreaker Table Results

	(Recora)	(Formula #)	(Least Runs Given	i) (Most Runs So	core
#6 Smell the Glove (9-2)	1-1				
#17 Hank's Hitters (9-4)	2-0		**Winner**		
#30 Notorious L.B.C (9-5)	1-1				
#82 AARP Get Off Lawn (3-7)	0-2				

(Record) (Formula #) (Least Runs Given) (Most Runs Scored)